FASHION AND TEXTILES TECHNOLOGY 10

Description

The student will acquire and expand basic sewing skills through the use of commercial patterns and a portfolio. Students will construct a minimum of 4 sewing projects, each advancing in difficulty. The use of a technologically advanced state-of-the-art sewing and embroidery machine use will be explored and implemented.

Course Overview				
Course Goals Students should:	 What knowledge, skills and practices are required to achieve career success in the textile, apparel and housing industries? How do consumers utilize the principles of design to make informed textile decisions? How do we effectively utilize human, economic and environmental resources in our daily lives? What leadership skills and knowledge are necessary to work effectively with individuals and cohorts? 	Assessments Common Assessments Skill Assessments		
 Content Outline Unit 1 - Sewing Machine and Equipment Unit 2 - Basic Construction, Fabrics, and Notions Unit 3 - Commercial Pattern Use Unit 4 - Computerized Technology Unit 5 - FCCLA 	Family and Consumer Science Standards Connecticut State Standards are met in the following areas: •	Grade Level Skills Students will: Skills Matrix		

Pacing Guide										
1st M	Aarking Period		2nd Marking I	Period	3rd M	arking Period		4th Marking	n Marking Period	
September	October	Novemb	ber December	er December January February March April			May	June		
Unit 1	Unit 2	2		Unit 3 Un			Unit 4			
Sewing Machine and Equipment	Basic Constr Fabrics, and		Commercial Pattern Use Computerized Technology							
2 weeks	6 week	XS.	20 weeks 4 weeks							
Unit 5										
<u>FCCLA</u>										
Ongoing										

Unit 1 - Sewing Machine and Equipment, 2 weeks top

Standards

Textiles, Apparel, Housing, Interiors, and Related Careers

Students will demonstrate the integration of knowledge, skills, and practices required for careers in textile, apparel, housing, and interiors. Students will:

• become exposed to technology used to produce textile, apparel, and furnishings

 Unit Objectives Students will be able to: describe sewing machine features. describe serger machine features. identify and explain use of sewing/serger machines. 	 Essential Question What knowledge, skills and practices are required to achieve career success in the textile, apparel and housing industries? Focus Question What knowledge and implementation of using equipment properly results in successful sewing projects? 	Assessment ■ Stitch/Serge sample for portfolio
 Lesson Planning Resources Conventional Sewing Machine Computerized Sewing Machine Parts and Functions of the Sewing Machine Parts and functions of the Serger Machine Technology Resources	•	Skill Objectives Students will: • review and demonstrate proper threading of the sewing machine. • demonstrate basic and advanced sewing procedures on the sewing machine. Enrichment/ELL

Unit 2 – Basic Construction, Fabrics, and Notions, 6 weeks top

Standards

Textiles and Design

Students will analyze the principles of design as they apply to textiles, apparel, housing, interiors, and furniture.

Students will:

• evaluate fiber and textiles materials.

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 Unit Objectives Students will be able to: identify and implement sewing terms. describe characteristics of both natural and man-made fibers and fabrics. identify various fabric constructions (woven vs. knit, one-way designs, etc.) and their terms. describe and assess effects of textiles characteristics on design, construction, care, use, and maintenance of products. 	 Essential Question How do consumers utilize the principles of design to make informed textile decisions? Focus Questions How are correct sewing methods evaluated and chosen? How do correct notions and fabrics dictate professional design results? 	 Assessment Portfolio consisting of constructed samples
 Lesson Planning Resources Fabric and Textiles Notions Construction Techniques 		Skill Objectives Students will: • demonstrate three methods for transferring pattern markings to fabric: tailor's chalk, tracing paper and wheel, tailor tacks. • sew proper construction methods for: o seams: standard 5/8" seam o seam finishes: zig-zag, serged, pinked, pinked and stitch o darts: single-pointed, double-pointed o zippers: centered, lapped o hem finishes: hand and machine o buttons: hand and machine o machine buttonholes o closures: snaps, hook and eye, hook and loop tape

		gatheringelastic casings
Technology Resources	Differentiated Instruction	Enrichment/ELL

Standards

Consumer Science and Family Resource Management

Students will evaluate management practices related to human, economic, and environmental resources.

Students will:

• utilize technology for individual and family resources.

 Unit Objectives Students will be able to: examine the use of a commercial pattern in design. recognize pattern layout for individual projects. identify pattern markings and symbols. apply the steps in following a pattern instruction sheet. 	 Essential Question How do we effectively utilize human, economic and environmental resources in our daily lives? Focus Questions How do proper body measurements determine sizing in commercially produced patterns? How are calculations used to determine fabric yardage and pattern layout for projects? What tools are used to properly cut and mark fabric? 	Assessment • A finished product using a commercial pattern
 Lesson Planning Resources Understanding Patterns Preparing the Pattern Preparing the Fabric Laying out a Pattern Cutting and Marking Fabric 		 Skill Objectives Students will: apply elements and principles of design appropriately in designing, constructing, and/or altering textiles products. demonstrate basic skills for producing and altering textiles products and apparel. demonstrate an understanding of commercial pattern instructions, proper layout techniques, pattern markings, and symbols.
Technology Resources	<u>Differentiated Instruction</u>	Enrichment/ELL

Unit 4 - Computerized Technology, 4 weeks top

Standards

Textiles and Design

Students will analyze the principles of design as they apply to textiles, apparel, housing, interiors, and furniture.

Students will:

• use technologically advanced equipment.

Technology Resources	Differentiated Instruction	apply appropriate computer generated designs in finished products. Enrichment/ELL
 Use of Computerized Software and Machine Uses of Technology in Garment Construction. 	• •	Students will: • download pre-exciting designs from the internet to finished projects. • upload and digitize original designs to finished products.
 assess appropriate computer generated designs in finished projects. examine the principles of design in determining choice of a computer generated design. Lesson Planning Resources	design to make informed textile decisions? Focus Questions How do computer aided designs enhance the finished product? What are the considerations in choosing an embroidery design? What are the principles of design that effect textiles and apparel decisions? Suggested Materials/Resources	students will use a principle of design on a finished garment. Skill Objectives
Unit Objectives Students will be able to:	Essential Question • How do consumers utilize the principles of	Assessment • Using technology advanced equipment,

Unit 5 - FCCLA, Ongoing top

Standards

Leadership

Students will develop leadership skills, which impact individuals, families, communities, and organizations.

Students will:

• integrate the concepts, strategies, and tools needed which contribute to personal growth, community leadership, democratic principles and social responsibility through participation in Family, Career, and Community Leaders of America (FCCLA).

 Unit Objectives Students will be able to: describe the importance of communication, teamwork, and leadership skills in the family, workplace, and community. identify education and training requirements and opportunities for career paths in textiles and apparel. 	 What leadership skills and knowledge are necessary to work effectively with individuals and cohorts? Focus Questions What ways can FCCLA help young people become leaders and address important personal, family, work and societal issues through Family and Consumer Sciences education? What kind of information activities and projects develop leadership skills and career development? 	
 Lesson Planning Resources Family Careers Community Leadership Technology Resources		Skill Objective Students will: • participate in local, state and/or national FCCLA events. Enrichment/ELL